

BOARD POLICY

WORTH COUNTY BOARD OF SUPERVISORS

Meetings will follow an agenda prepared by the County Auditor. Changes or additions to the agenda may be made before final approval is given. Also persons arriving during the meeting may request an audience with the Board. Such requests may be granted at the discretion of the Chairperson of the Board. At a designated time, each item will be brought to the discussion table. Persons knowing ahead of the time shall make proper arrangements with the County Auditor. Informal participation from the audience will not be allowed.

TENTATIVE AGENDA/42nd DAY

October 12, 2015

1. Call to order - 9:00 A.M.
2. Determination of quorum
3. Approval of agenda
4. Approval of minutes
5. County Engineer
 - a. General
 - b. Court house signage & parking
 - c. Road maintenance
 - d. Steve Gleason – Emily Johnston Property at Warbler Ave – 8”-10” pipe to allow drainage
6. Drainage
 - a. General – Drafting Drainage Policy, Brenda Moretz – DD #46
 - b. D.D. Petitions – Jobs awarded: DD 8; **DD 23 – Paulson Crossing, determine date for Completion Hearing**
 - c. D.D. Petitions - w/Engineers Reports: DD 21-West Main
 - d. D.D Petitions - Pending: DD-18, DD-38, DD 4/DD 41 & DD 46
 - e. D.D. Petitions - Hearings:
7. WINN-WORTH BETCO – Teresa Nicholson
8. Terry Lutz/Gary Brons – McClure Engineering Co. – Waste Water/Water Treatment Facility – Water Treatment Improvements
9. Claims
10. Reports
11. Payroll Eligibility Verification
12. Denny Bartz – Public Health Building – Contractor Agreement
13. Appointments – Worth County Eminent Domain Compensation Commission
14. Port Authority Discussion

15. Bids for Fence around generator at court house

16. Miscellaneous

17. Board members questions and inquiries. Items to be placed on future agendas:

- a. WHW County Governing Board –
- b. WWB Executive Board Meeting – WWB Office – October 12th, Noon
- c. Resolution #10/19/2015 Amend FY15/16 Worth County Budget, 10:00 A.M.
- d. Deer Creek Watershed Tour – October 19th – 11:00 A.M.

18. Adjourn